



Performance Report for:

<http://pediatralaisbrum.com.br/>

Report generated: Tue, Mar 16, 2021 2:09 PM -0700

Test Server Location: São Paulo, Brazil

Using: Chrome (Desktop) 86.0.4240.193,
Lighthouse 6.3.0

A	Performance 94%	Structure 95%
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L. Contentful Paint 1.3s	T. Blocking Time 119ms	C. Layout Shift 0
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Top Issues

IMPACT	AUDIT	
Med-Low	Eliminate render-blocking resources	Potential savings of 246ms
Low	Use passive listeners to improve scrolling performance	1 event listener not passive
Low	Avoid long main-thread tasks	3 long tasks found
Low	Avoid an excessive DOM size	297 elements
Low	Avoid enormous network payloads	Total size was 0.99MB

Page Details



Total Page Size - 0.99MB

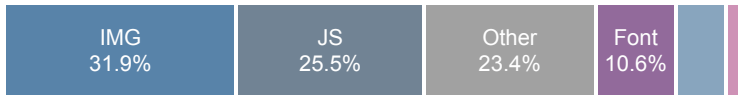


How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

Total Page Requests - 47



 HTML
  JS
  CSS
  IMG
  Video
  Font
  Other

About GTmetrix

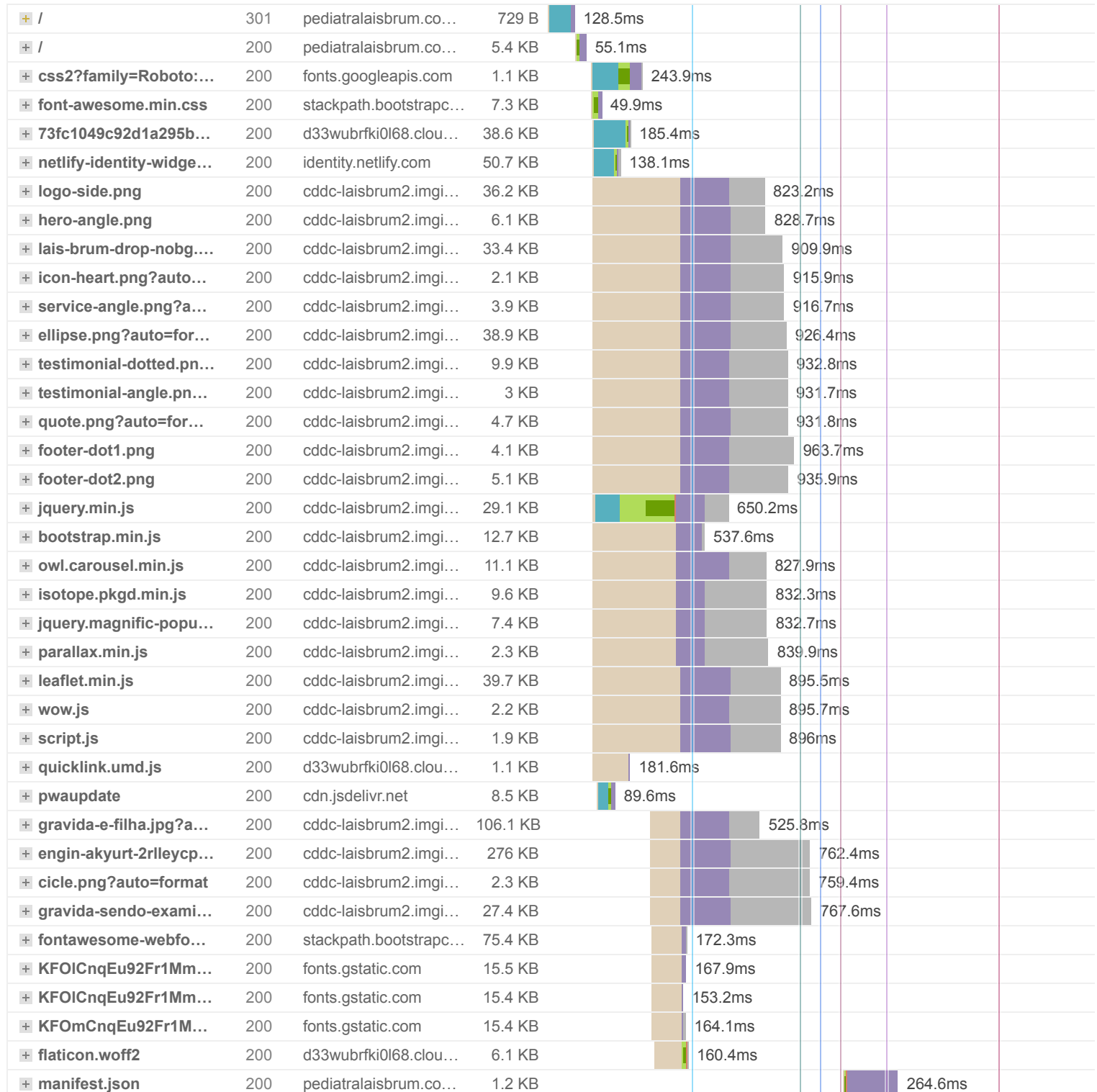
CARBON60
THE MANAGED CLOUD COMPANY

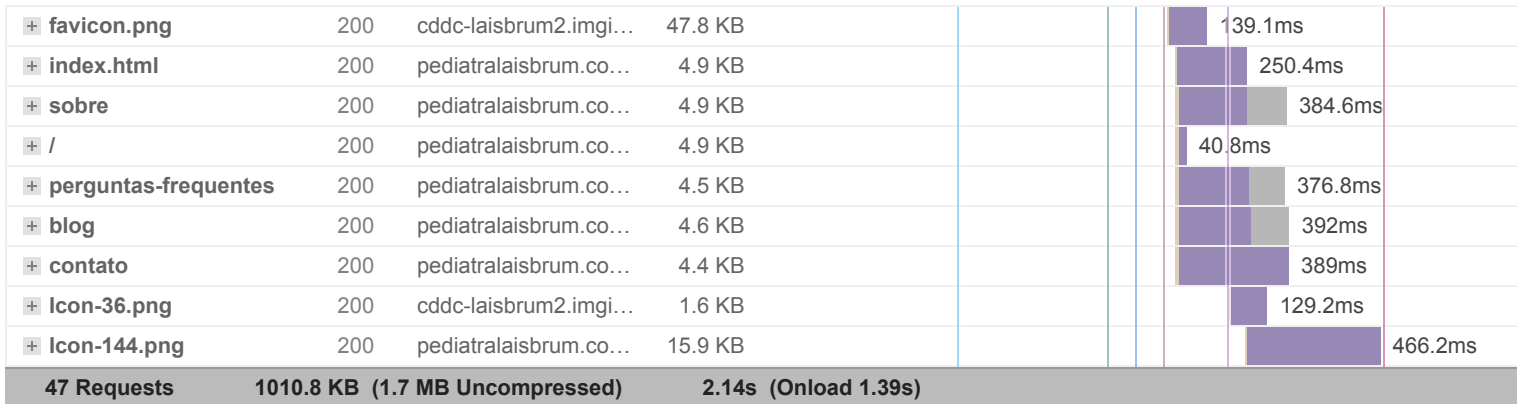
GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 25 years experience in web technology.

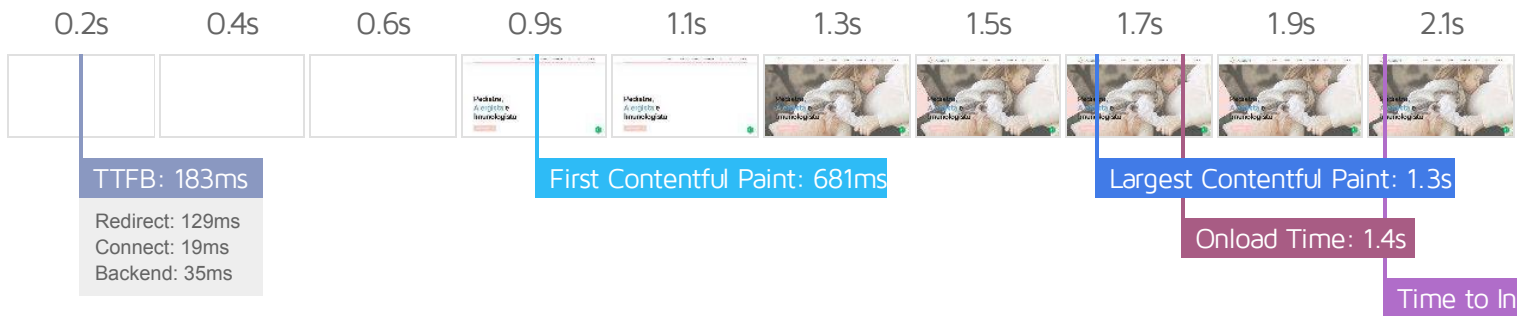
<https://carbon60.com/>

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Home - Dra. Lais Brum Pediatra e Alergista







Performance Metrics

First Contentful Paint

How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.

Good - Nothing to do here

682ms

Time to Interactive

How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.

Good - Nothing to do here

1.6s

Speed Index

How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.

Good - Nothing to do here

1.3s

Total Blocking Time

How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.

Good - Nothing to do here

119ms

Largest Contentful Paint

How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.

OK, but consider improvement

1.3s

Cumulative Layout Shift

How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.

Good - Nothing to do here

0

Browser Timings

Redirect	129ms	Connect	19ms	Backend	35ms
TTFB	183ms	First Paint	681ms	DOM Int.	1.2s
DOM Loaded	1.2s	Onload	1.4s	Fully Loaded	2.1s

IMPACT	AUDIT	
Med-Low	Eliminate render-blocking resources	Potential savings of 246ms
Low	Use passive listeners to improve scrolling performance	1 event listener not passive
Low	Avoid long main-thread tasks	3 long tasks found
Low	Avoid an excessive DOM size	297 elements
Low	Avoid enormous network payloads	Total size was 0.99MB
Low	Properly size images	Potential savings of 41.3KB
Low	Serve static assets with an efficient cache policy	Potential savings of 866B
Low	Avoid multiple page redirects	Potential savings of 127ms
Low	Ensure text remains visible during webfont load	2 fonts found
Low	Reduce JavaScript execution time	204ms spent executing JavaScript
Low	Remove unused CSS	Potential savings of 57.1KB
Low	Reduce initial server response time	Root document took 35ms
Low	Avoid serving legacy JavaScript to modern browsers	Potential savings of 6.15KB
Low	Defer offscreen images	Potential savings of 26.7KB
Low	Avoid large layout shifts	4 elements found

Low	Minify CSS	Potential savings of 12.8KB
Low	Minify JavaScript	Potential savings of 2.08KB
Low	Avoid chaining critical requests	17 chains found
Low	Remove unused JavaScript	Potential savings of 33.3KB
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	Main-thread busy for 909ms
N/A	Reduce the impact of third-party code	Third-party code blocked the main thread for 0 ms
N/A	Replace large JavaScript libraries with smaller alternatives	0 large libraries found
N/A	User Timing marks and measures	