



## Performance Report for: <http://resenderibeiro.com.br/>

Report generated: Thu, Apr 15, 2021 5:55 AM -0700  
 Test Server Location: São Paulo, Brazil  
 Using: Chrome (Desktop) 86.0.4240.193, Lighthouse 6.3.0

<b>A</b>	Performance <b>98%</b>	Structure <b>97%</b>	L. Contentful Paint <b>1.1s</b>	T. Blocking Time <b>0ms</b>	C. Layout Shift <b>0</b>
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### Top Issues

IMPACT	AUDIT	
Med-Low	<b>Eliminate render-blocking resources</b>	Potential savings of 260ms
Low	<b>Remove unused CSS</b>	Potential savings of 43.7KB
Low	<b>Avoid an excessive DOM size</b>	271 elements
Low	<b>Avoid enormous network payloads</b>	Total size was 500KB
Low	<b>Serve static assets with an efficient cache policy</b>	Potential savings of 1.18KB

### Page Details



Total Page Size - 500KB



Total Page Requests - 25



HTML
JS
CSS
IMG
Video
Font
Other

### How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

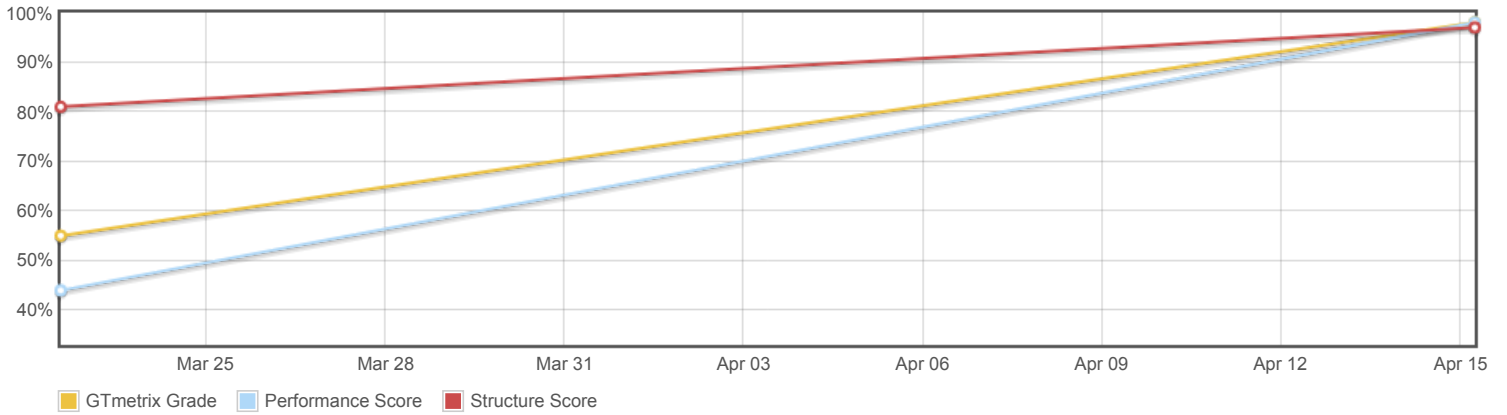
### About GTmetrix

**CARBON60**  
THE MANAGED CLOUD COMPANY

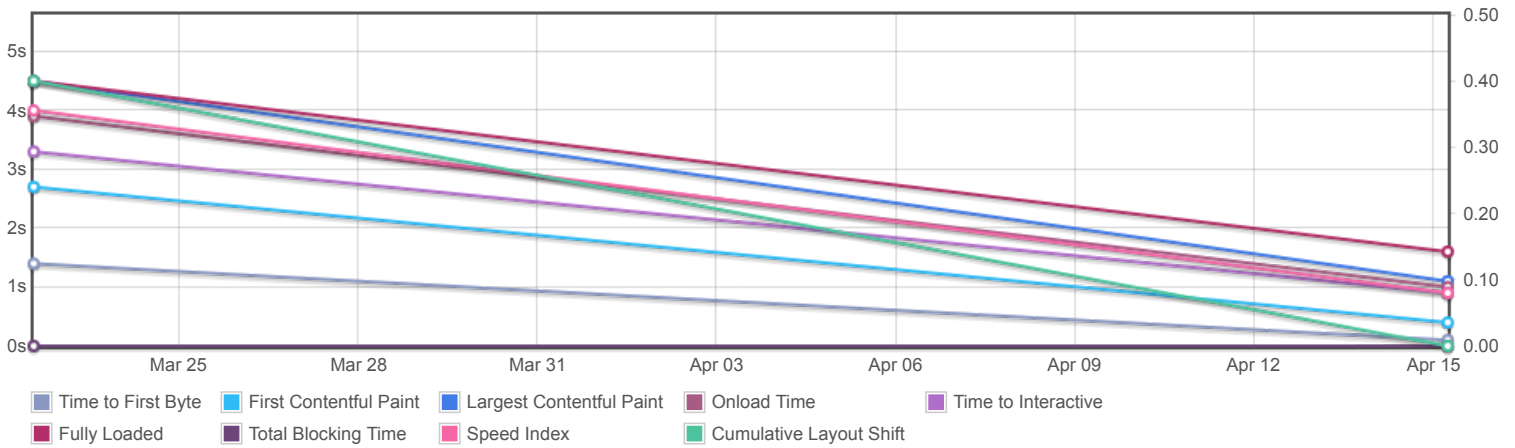
GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 25 years experience in web technology.

<https://carbon60.com/>

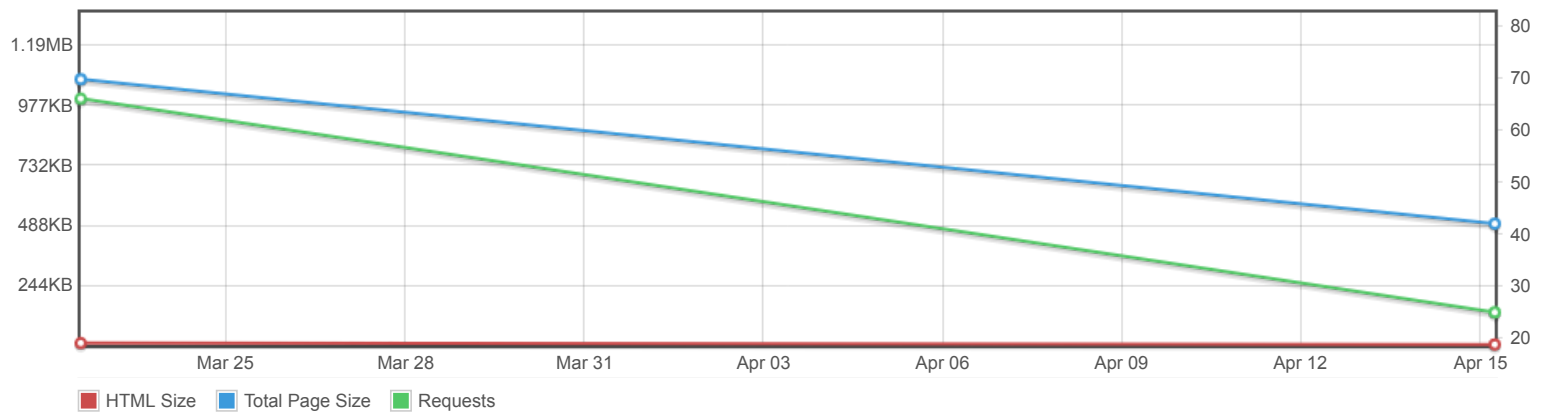
## Page scores



## Page metrics

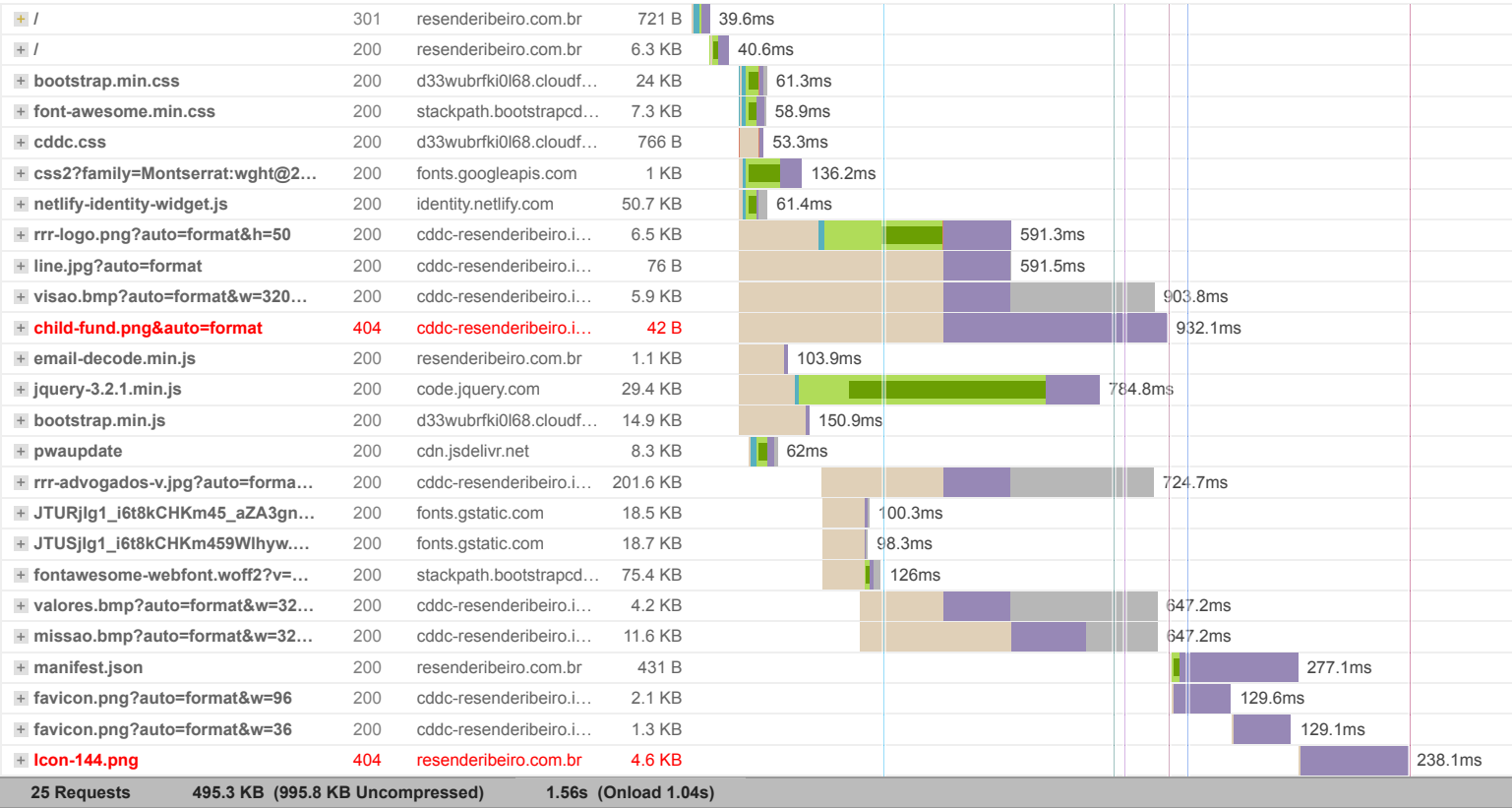


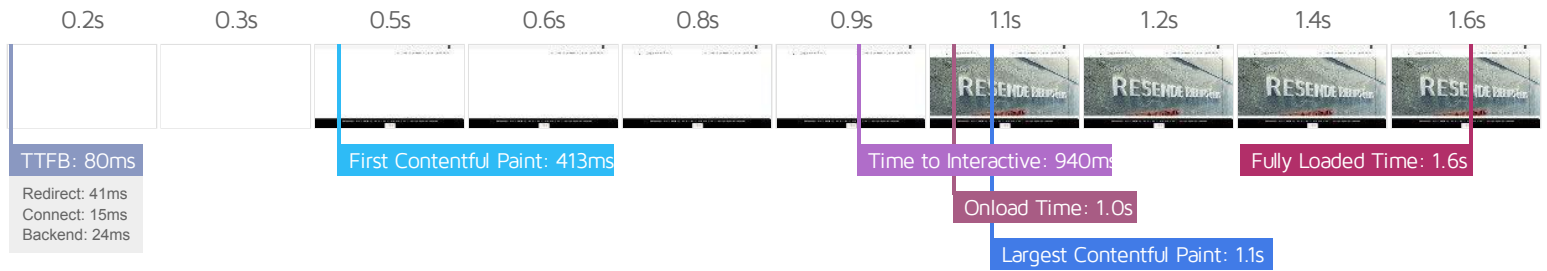
## Page sizes and request counts



The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Home - Resende, Ribeiro e Reis





## Performance Metrics

<b>First Contentful Paint</b> How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Good - Nothing to do here <b>413ms</b>	<b>Time to Interactive</b> How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here <b>940ms</b>
<b>Speed Index</b> How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Good - Nothing to do here <b>949ms</b>	<b>Total Blocking Time</b> How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Good - Nothing to do here <b>0ms</b>
<b>Largest Contentful Paint</b> How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.	Good - Nothing to do here <b>1.1s</b>	<b>Cumulative Layout Shift</b> How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Good - Nothing to do here <b>0</b>

## Browser Timings

Redirect	41ms	Connect	15ms	Backend	24ms
TTFB	80ms	First Paint	413ms	DOM Int.	913ms
DOM Loaded	917ms	Onload	1.0s	Fully Loaded	1.6s

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Med-Low	<b>Eliminate render-blocking resources</b>	Potential savings of 260ms
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Low	<b>Avoid an excessive DOM size</b>	271 elements
Low	<b>Avoid enormous network payloads</b>	Total size was 500KB
Low	<b>Serve static assets with an efficient cache policy</b>	Potential savings of 1.18KB
Low	<b>Avoid multiple page redirects</b>	Potential savings of 40ms
Low	<b>Ensure text remains visible during webfont load</b>	1 font found
Low	<b>Avoid long main-thread tasks</b>	1 long task found
Low	<b>Reduce JavaScript execution time</b>	94ms spent executing JavaScript
Low	<b>Reduce initial server response time</b>	Root document took 24ms
Low	<b>Avoid serving legacy JavaScript to modern browsers</b>	Potential savings of 88B
Low	<b>Avoid large layout shifts</b>	2 elements found
Low	<b>Minify CSS</b>	Potential savings of 12.8KB
Low	<b>Minify JavaScript</b>	Potential savings of 2.13KB
Low	<b>Avoid chaining critical requests</b>	10 chains found
Low	<b>Remove unused JavaScript</b>	Potential savings of 20.8KB
N/A	<b>Largest Contentful Paint element</b>	1 element found
N/A	<b>Minimize main-thread work</b>	Main-thread busy for 406ms
N/A	<b>Reduce the impact of third-party code</b>	Third-party code blocked the main thread for 0 ms
N/A	<b>Replace large JavaScript libraries with smaller alternatives</b>	0 large libraries found
N/A	<b>User Timing marks and measures</b>	